

**South Dakota
Law Enforcement Training
State Handgun Qualification**

Yards from Target	Rounds Needed	Procedure	Rounds fired	Time Allowed
3	10	Close Combat One hand shooting	3	5 seconds
			3	5 seconds
			4	5 seconds
		<i>Move to 5 yard line</i>		
5	10	Two hand shooting	3	5 seconds
			3	5 seconds
			2	3 seconds
		2	3 seconds	
<i>Move to 7 yard line</i>				
7	8	Two hand shooting	3	5 seconds
			3	5 seconds
			2	3 seconds
<i>Move to 10 yard line</i>				
10	8	Two hand shooting	3	5 seconds
			3	5 seconds
			2	5 seconds
<i>Move to 15 yard line</i>				
15	8	Two hand shooting	2	8 seconds
			2	8 seconds
			2	8 seconds
			2	8 seconds
<i>Move to 25 yard line</i>				
25	6	Two hand shooting	2	15 seconds
			2	15 seconds
			2	15 seconds
Score target Possible 50 hits total. Minimum passing score: 38				

Target scoring

The course of fire for annual qualification is fired on any target that contains a B21 shape scoring area. The scoring area is the bottle shape within the torso, neck and head. Hits in the scoring area of the target count as 1 hit each. Hits on the white/subdued line around the scoring area count as a hit. Any other hits are not counted. The actual bullet hole must be on or inside the white line.

Performance Requirements

Holster and magazine pouches snapped/secured at all times. During qualification testing, if a red dot sight malfunctions or ceases to function, the shooter must immediately transition to using their backup fixed sights and continue the course of fire without interruption.

Shooter starts sequence in an interview stance, keeping hands in front and above waist. Shooter is responsible for keeping firearm loaded. Unfired shots and/or alibi shots not allowed, mechanical defects excepted.

Only shoot designated number of rounds. Unfired rounds are turned in. Report extra rounds fired (deduction for each from score). Do not leave the firing line once a sequence is started. Shots fired over time limit are deducted. An approved COF shall be successfully completed by a certified officer once a year, per Administrative Rule 2:01:06:17.01.

Equipment Required

50 rounds, eye/ear protection, baseball cap and handgun holstered & secured for all relays. Time standards should be controlled by a shot timer or turning target system.

Optional: Lateral movements (left or right) are permitted during the course of fire.